



## FORTNITE TOURNAMENT RULES

DATE: Saturday, August 10, 2024

TIME: 9:00am – 6:00pm

LOCATION: Joel Steele Community Centre, Upstairs, 577 Main Street, Winchester, Ontario

COST: \$10 per player

\*\*\* THIS IS A BYOD (BRING YOUR OWN DEVICE) TOURNAMENT \*\*\*

\*\*\* PRE-REGISTRATION IS MANDATORY \*\*\*

\*\*\* REGISTRATION FEES MUST BE PAID TO VALIDATE REGISTRATION \*\*\*

### REGISTRATION:

- Residents of North Dundas will have priority registration until July 31, 2024.
- After July 31st, registration will be accepted from any residents of Ontario.
- Registration is limited to 60 participants
- All players must preregister AND pay the \$10 registration fee prior to the start of the tournament. The deadline for payment and registration is 11:59pm on August 8, 2024

### SET-UP:

- All players must arrive by 9:00am to start setting up and for warm-up
- All players must bring their own gaming rig and peripherals including:
  - PC/Console with Fortnite installed
  - Monitor/screen
  - Keyboard and/or mouse and/or controller
  - 3-prong extension cord at least 20 feet long
  - Power bar or splitter to accommodate your set-up's power supply needs
  - Headset/headphones/microphone (optional)
  - Ethernet cable at least 25 feet long (optional, recommended)
- Each player will be assigned ONE SINGLE outlet for power.
- Players will be assigned to a table. Tables will be shared by 2 or 3 players, but only one player per table will be playing at a time.
- Players that share a gaming rig (i.e. siblings using the same console) will not be able to compete against each other in the same game.

### TOURNAMENT LAYOUT:

- The hall will be divided into a playing area and a spectator area.
- Players that are not in the current game will not be allowed in the gaming area



**TOURNAMENT PROCESS:**

- Participants will be divided into random groups of (maximum) 20 players. Group will play three qualifying games, after which all players will be regrouped into pools based on their in-game performance.
- If there are less than 40 participants, Pool A and Pool B will consist of the top 51% and bottom 49% of the players respectively. (Pool A may have one extra player)
- If there are 40 or more participants, Pool A and Pool B will have 20 players each and Pool C will have the remaining players.
- Players from each Pool will play 1 (or 2 if time permits) games to determine the prize winners from that pool. (The number of games in the final round will depend on how many players have registered. Players will know ahead of time if a second “final round” will be played.)
- Prize money will be awarded to the top three players in Pools A & B respectively. Pool C players, if applicable, will not receive any prize money.

**SCORING:**

- Player scores will be determined as follows:

Victory Royale	46 points	11th place	10 points
2nd place	38 points	12th place	9 points
3rd place	32 points	13th place	8 points
4th place	27 points	14th place	7 points
5th place	23 points	15th place	6 points
6th place	20 points	16th place	5 points
7th place	18 points	17th place	4 points
8th place	16 points	18th place	3 points
9th place	14 points	19th place	2 points
10th place	12 points	20th place	1 point
		Each Elimination	2 points

- In the event of a tie, a player’s rank will be determined on their average “place” achieved throughout all their tournament games.
- Any player that is the victim of cheating MAY BE awarded some or all of the points that would have otherwise gone to the cheater. (The decision to re-assign points will rest solely with the tournament organizers.)



**HOUSE RULES:**

- No attacking, shooting or damaging other players until the 6th circle closes
- No use of Mythic Items, Limited Time Mode (LTM) Items, Vehicles. or Loot LLamas
- No use of game enhancements (i.e. Aimbot, Macros, etc)

**CODE OF CONDUCT:**

- Players are required to be respectful of all staff, volunteers and other players through the entire tournament.
- Players will be removed from the tournament for:
  - Inappropriate language
  - Aggressive behaviour
  - Cheating of any kind
- Players removed from the tournament due to misconduct will not be given a refund and will not be allowed to remain in the spectator area.

**PRIZE ALLOCATION:**

- The total prize pool will be a minimum of \$250 + (\$10 x # of players)
- Regardless of the number of registered players, the minimum pool will be \$525.
- The prize pool will be allocated as follows (amounts will be rounded to the nearest \$5)

	<b>POOL A</b>	<b>POOL B</b>	<b>POOL C</b>
<b>First Place</b>	28.57% (6/21)	14.29% (3/21)	N/A
<b>Second Place</b>	23.81% (5/21)	9.52% (2/21)	N/A
<b>Third Place</b>	19.05% (4/21)	4.76% (1/21)	N/A

- (For example, if the prize pool is \$630, the second place player in Pool B would receive \$630 x 9.52% = \$60.)